

The Effect of Laptop Note-Taking on Students' Learning Performance, Strategies, and Satisfaction

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Abstract: With the pervasiveness of laptops in the classroom setting, the effectiveness of laptop-assisted note-taking has not been comprehensively investigated. Many inconsistencies in this area still existed with intense debate towards academic performance, learning strategies, and student satisfaction. To fill this missing gap, this study probed the effect of laptop note-taking on the above constructs. The present study applied the comprehensive review by objectively selecting all relative literature from online database, with a main focus on learning areas and conducting the objective procedure. This study covered the positive, negative, as well as neutral effects of laptop note-taking on learning performance. Reasons behind the negative impact and worries were investigated in caution. Tackling the major concerns of distraction and multitasking, this study argued that these concerns might not be the main cause of low performance, individual's characteristics and preference for the teaching styles shall be taken into consideration. Based on the above arguments, this study provided educators with multiple suggestions on alternative pedagogical approaches to improve teaching practice and student learning experience. The satisfaction of courses was probed together with the reasons for low satisfaction which promoted relative teaching instruction and teacher training. In this vein, this study contributed to the laptop note-taking areas by comprehensively analyzing the effect of laptop note-taking on learning strategies and satisfaction, which were unfortunately ignored by previous studies. Moreover, the present study enriches the e-learning knowledge and supports its practice by proving the side effects of simply banning laptops in class and suggests educators to integrate laptops into their pedagogical designs as well as learn more technology-based teaching strategies. Future research should reinvestigate the effect of laptop note-taking in class with more caution and endeavor to enhance the effectiveness of laptop note-taking in the class by capturing all possible variables of student learning, especially technology-relative variables.

Keywords: Laptop note-taking, Longhand note-taking, Learning performance, Strategies, Satisfaction

1. Introduction

Computers are ubiquitous in universities (Dahlstrom and Bichsel, 2014). Most of the undergraduates in the survey use laptops as note-taking mediums for their speed, legibility, and search ability (Fried, 2008; Kim, Turner, and Pérez-Quiñones, 2009). With the pervasiveness use of laptop note-taking, recent decades witnessed a great transformation of pedagogical approaches to dig out the enormous potential of internet resources and learning opportunities. However, the efficiency of laptop note-taking was doubted mainly for its shallow processing, additional distraction, and multitasking burden (Sana, Weston, and Cepeda, 2013; Kay and Lauricella, 2014). Numerous studies have proved the non-significant effect of laptop note-taking on hindering information retention (Eason, 2017), recall comprehension (Wiechmann, et al., 2022), general academic performance (Voyer, Ronis, and Byers, 2022), and peer academic achievements (Aguilar-Roca, Williams, and O'Dowd, 2012). Several studies even revealed laptop note-taking's positive impact on searching for class-related resources, sharing effective information with peers (Kay and Lauricella, 2014), and even better performance in tests (Sun and Li, 2019). Besides, other internal and external variables in the learning process can all entangle with the note-taking method to exert an impact on learning performance. Hence, a fine-grained review of laptop note-taking is still needed to uncover the controversies and pursue what affected learners' learning through laptop note taking.

The relationships between note-taking mediums, learning performance, and strategies have been investigated by enormous researchers, yet resulted in no consistency. As for learning performance, learners with different note-taking mediums would perform in different ways and lead to diversified outcomes. Some learners might be weakened by the verbatim transcription of laptop note-taking for lacking spatial ability (Luo, et al., 2018) and impaired memory (Mueller and Oppenheimer, 2014), while others with poor memory can benefit from this verbal transcription (Bui, Myerson, and Hale, 2013). As for learning strategies, longhand note takers tended to use verbal and spatial strategies to take notes, while laptop note takers were inclined to transcribe verbal notes. These different strategies would affect the efficiency of lecture notes (Luo, et al., 2018), learning ability, memory, and achievement (Mueller and Oppenheimer, 2014). Furthermore, different note-taking mediums were considered vital indicators of learners' satisfaction. The choice of learning mediums would affect student satisfaction, which would further influence learning affect and engagement (Albaker, 2021). Although relative

studies were growing, there still existed a multitude of inconsistencies which appealed for more exploration; hence, the present study deeply and carefully probed the effect of laptop note-taking on students' learning performance, strategies, and satisfaction.

2. Theoretical Background

2.1 Laptop Note-Taking

Note-taking was prevalent among students while participating in extensive reading and comprehension activities (Erickson, 1996). Notes were considered as an inseparable section of writing practice which encouraged students to select appropriate parts, generate notes, and assemble them into different sections (Flower, 1990). In this vein, notes promised students' active engagement with texts and materials, indicating the comprehension of knowledge (Slotte and Lonka, 1999). Nowadays, with the huge development of technology, laptops were ubiquitous in learning contexts, especially colleges. Hence, laptop note-taking became a hotspot among learners for its effectiveness in recording and organizing notes, which greatly shocked the traditional note-taking method - longhand note-taking. Longhand note-taking was based on handwriting methods to form notes, which was believed to facilitate memorization and retention of knowledge (Mueller and Oppenheimer, 2014). Therefore, many researchers conducted empirical studies to testify the effect of note-taking medium on learning performance, strategies, satisfaction, and so on.

2.2 Learning Performance

Learning performance in this study included learning achievements, behaviors, test or course grades, effectiveness, completeness, and logical order of notes. Regarding the issue of the longhand note-taking versus laptop note-taking methods, numerous inconsistencies existed in research results, whether in replications or independent studies; thus, it led to no exact conclusion. Mueller and Oppenheimer (2014) criticized the negative effect of laptop note-taking on academic learning, and their critique resonated with other researchers (Patterson and Patterson, 2017; Allen, et al., 2020). Later, Voyer, Ronis, and Byers (2022) conducted a meta-analysis, excluding the distraction of laptops, and found that note-taking mediums or methods made no difference in academic performance. Besides the above missing link, many new moderators have been considered in this area, such as visual images (Luo, et al., 2018), encoding, and storage functions (Morehead, et al., 2019), which may interfere with the relationship between the note-taking mediums and learning performance. Hence, different note-taking methods, especially laptops, were central issues in the study of students' learning performance.

2.3 Learning Strategies

Learning strategies were defined as methods or approaches to facilitate the acquisition of new knowledge or skills in the whole learning process. It consisted of setting learning goals, choosing preferred techniques, and monitoring learning process. Learning strategies were an important research topic in technology-based teaching and learning (Yu, Xu, and Sukjairungwattana, 2023). The difference in note-taking contexts might encourage different learning strategies, contributing to diversified outcomes (Mueller and Oppenheimer, 2014; Morehead, Dunlosky, and Rawson, 2019). Hence, numerous studies have endeavored to discover the effect of note-taking mediums on learning strategies. The learning strategy of transcribing with laptop note-taking would boost learning performance and benefit students with poor short-term memory (Bui, Myerson, and Hale, 2013). Establishing a computer-supported learning environment can develop students' ability for strategic learning (Malmberg, Järvelä, and Kirschner, 2014). On the contrary, inconsistencies among different studies still pertained. Digital distraction impeded eleven self-regulation strategies proposed by Parry, le Roux, and Bantjes (2020). It was therefore considered necessary to investigate the influence of laptop-assisted note-taking on student learning strategies.

2.4 Satisfaction

Satisfaction was defined as students' perceptions of their pleasantness with the quality of the lecturer, lecturing styles and speed, lecture content and organization, assessment policies, and overall satisfaction with their courses. Satisfaction was positively associated with performance, i.e., higher satisfaction with the lecture could result in a better understanding of materials and relatively greater performance (Yu, Chen, and Zhu, 2019). Myriad studies have investigated the vitality of student satisfaction in courses through different note-taking mediums, while the effects of note-taking methods on students' satisfaction were not consistent. On the one hand, the convenience of laptop note-taking could increase students' happiness and enjoyment in the courses (Albaker, 2021). Introducing laptop-needed interactive activities into classrooms could increase student

satisfaction and enhance the learning experience (Devasagayam, Stark, and Watroba, 2013). On the other hand, Wurst, Smarkola, and Gaffney (2008) concluded that students reported less satisfaction with laptop-aided courses compared with the longhand group. Hence, it was imperative to probe the effect of laptop note-taking on student satisfaction.

In the whole timespan (2001-2023), learning performance was the locus of laptop researches starting from “the laptop initiative” in 2002. From 2001 to 2013, consumer metaphor was prevalent in relative laptop studies; therefore, many researchers focused on learners’ satisfaction in this period (Wurst, Smarkola, and Gaffney, 2008). From 2013 to 2019, technology-based teaching and learning was a hotpot attracting many explorations on learning strategies. From 2019 to 2023, the COVID-19 pandemic caused the largest malfunction of education systems worldwide, which greatly promoted the spread and usage of computer/laptop technology in online learning. Since then, learner’s performance, learning strategies, and satisfaction became the most vital and urgent issue. Therefore, seeking to review the above variables comprehensively, the present review was noteworthy in the scope of education, especially in teaching pedagogy. Here we listed three research questions:

RQ1: Could laptop-assisted note-taking improve learning performance?

RQ2: Could laptop-assisted note-taking improve learning strategies?

RQ3: Could laptop-assisted note-taking improve student satisfaction?

3. Research Methods

3.1 Research Design

The researchers adopt a research design of the comprehensive review by objectively selecting all relative literature, with a main focus on learning areas and conducting the objective procedure. Based on inclusion and exclusion criteria, the researchers sifted several journal articles and offered a concise summary of the obtained literature.

3.2 Research Corpus

The data collection process consisted of the following parts: First, the researchers gained much literature by searching online databases. Secondly, the researchers removed unrelated literature and clustered them, after which they summarized the themes based on clustering results. Various databases were contained, such as Current Chemical Reactions (CCR-EXPANDED) and Index Chemicus (IC), which minimized publication bias and improved the representativeness of the study. The researchers collected 2725 relative literature on the 16th October 2023, by keying (“laptop*” OR “computer*” OR “digital*” OR “online*”) AND (“note taking” OR “note-taking” OR “tak* notes” OR “note*”) AND (“academic” OR “learning” OR “student*” OR “class*” OR “school”) AND (“perform*” OR “behave*” OR “outcome*” OR satisfaction OR “strategy*” OR “comprehen*”) as topic in online databases such as Science Citation Index Expanded (SCI-EXPANDED), Social Sciences Citation Index (SSCI), Arts & Humanities Citation Index (A&HCI), and Emerging Sources Citation Index (ESCI).

To anchor to a specific research area, the literature was refined into a limited amount and clustered by a bibliographic network. Removing the irrelevant literature from other areas, i.e., “Psychology Multidisciplinary” “Computer Science Interdisciplinary Applications” “Psychology Experimental” and “Education Scientific Disciplines” as well as refining the research scope to “Education and Educational Research” the researchers obtained 569 results which were clustered by bibliographic network study through VOSviewer. The minimum number of occurrences of a keyword was set as 5 in the VOSviewer. Of the 2529 keywords, 172 meet the threshold. The main keywords were students’ performance, strategies, and satisfaction. The keywords with the strongest co-occurrence link were selected in Figure 1.

studies to assess high inter-rater reliability ($k=0.795$) (McHugh, 2012). If both of them cannot reach an agreement, a third researcher will join in the discussion of the selection and make final decisions about it (more details in Supplementary materials). Based on the bibliographic clustering analysis, STARLITE, and the PRISMA-P, the researchers refined the results to a total of 59 articles of high quality and developed their results.

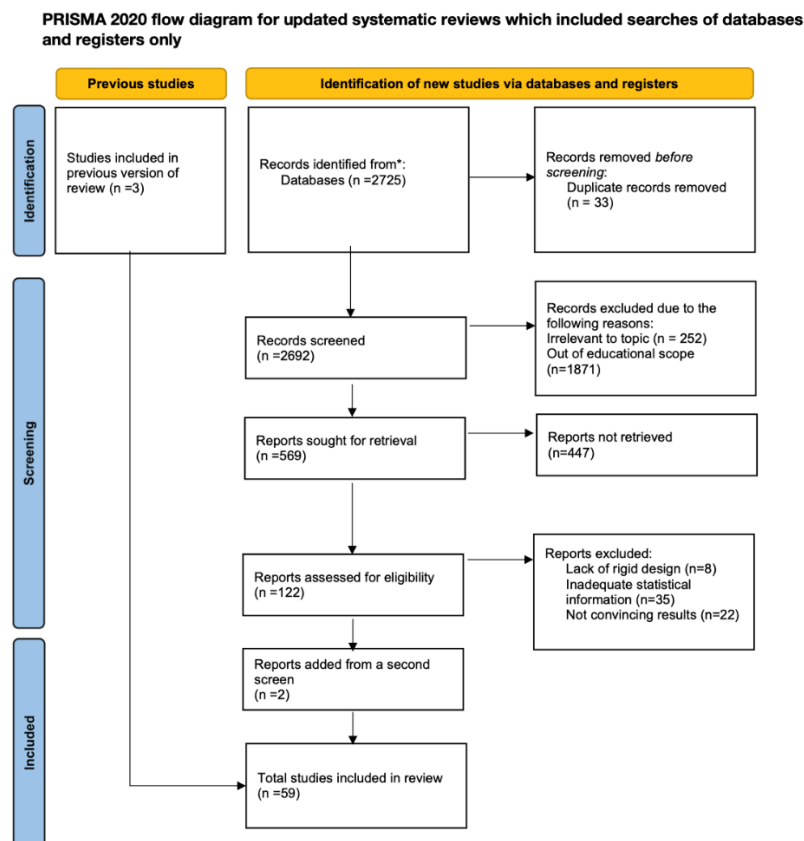


Figure 2: A flow chart of the literature inclusion based on PRISMA-P

4. Results

4.1 RQ 1: Could Laptop-Assisted Note-Taking Improve Learning Performance?

4.1.1 The positive effect of laptop note-taking

Strands of studies concluded that laptop note-taking could boost student learning performance in the classroom setting. Barak, Lipson, and Lerman (2006) found that using wireless laptops could promote learner-centered learning exploration and meaningful interaction among students, teachers, and their peers. “Deliberate engagement” of the laptop in large classes could improve student attentiveness and engagement (Samson, 2023). For undergraduate university students, permission for laptop usage could facilitate laptop-based academic activities, collaboration with peers, concentration, organization, and efficiency (Kay, Lauricella, and Lauricella, 2011). When facing complicated lecture material and continuously provided new information, laptop note-taking could enhance learning performance in recognizing words and writing sentences based on its fast speed (Aragon-Mendizabal, et al., 2016; Thompson, Corrin, and Lodge, 2022). Digging into learning performance, Sun and Li (2019) and Albaker (2021) indicated that laptop note-taking students performed better in declarative, procedural, and conditional knowledge learning. Elliott-Dorans (2018) affirmed that laptop note-taking was beneficial for students because it produced more notes in limited lecture sessions. Concerning the process function and product function of note-taking methods, Luo, et al. (2018) recognized that laptop notes would accelerate learning performance in the immediate tests while the longhand notes in delayed tests after review.

4.1.2 No significant effect of laptop-assisted note-taking

A certain number of studies also claimed that laptop note-taking had no significant effect on academic performance. Note-taking mediums exerted no effect on immediate and distal information retention and associated performance (Wood, et al., 2012). A survey-based observational study suggested that note-taking

methods (longhand, laptop, tablet) produced no difference in factual or conceptual recall comprehension (Wiechmann, et al., 2022). There existed no difference in the effect of mediums on academic achievements (Duhon, 2015). Moreover, by conducting a systemic meta-analysis of laptop note-taking mediums, Voyer, Ronis, and Byers (2022) concluded that note-taking methods did not affect academic performance after diminishing the distraction.

4.1.3 *The negative effect of laptop note-taking*

Distraction and multitasking

The effects wrought by technology were not all positive. The major concern of using computers in a classroom setting was digital distraction, which contained surfing the web, socially communicating with peers, and entertaining themselves by watching videos or playing games (Kay and Lauricella, 2014), which might disrupt quality (completeness of idea units) and quantity (total words or idea units) of students' notes (Flanigan and Titsworth, 2020). Longer browsing sessions throughout a course posed decrement in students' overall class grades (Grace-Martin and GayPh, 2001), and Ragan, et al. (2014) confirmed the above worry of laptop use in an unrestricted large lecture class, where students spent nearly two-thirds of the time in non-class activities. Moreover, some studies pointed out the drawbacks of laptop multitasking. Kraushaar and Novak (2010) observed that 42% of the class time was spent on multitasking behaviors and non-class applications. Multitasking on a laptop, especially for nonacademic activities, hindered the overall course performance through grades or GPA (Carrier, et al., 2015; Ravizza, Uitvlugt, and Fenn, 2017)

Other worrying disadvantages of laptop note-taking

On the cognitive side, taking longhand notes needed a deeper level of processing (encoding and storage). Mueller and Oppenheimer (2014) criticized laptop note-taking for its great tendency to verbatim overlap with lecture content, which would cause low cognitive processing compared with longhand note-taking. Other studies supported these findings on factual and conceptual questions (Piolat, Olive, and Kellogg, 2017; Crumb, Hildebrandt, and Sutton, 2022). Moreover, Flanigan, et al. (2023) found that during revision longhand note takers added three times as many complete thoughts into their notes than laptop note takers, which predicted better learning achievement. On the general performance side, computer use in the classroom was argued to cause detriment to course performance, especially to male students, final exam performance, and memorization of lecture contents (Hembrooke and Gay, 2003; Aguilar-Roca, Williams, and O'Dowd, 2012; Carter, Greenberg, and Walker, 2017; Patterson and Patterson, 2017; Allen, et al., 2020). On the individual side, students were regarded to understate the frequency of off-task activities during class when self-reporting (Kraushaar and Novak, 2010).

4.1.4 *Controversies*

The major conflict remained whether the verbatim overlap of laptop note-taking would impede learning performance. Through three experiments, Mueller and Oppenheimer (2014) and other researchers found that longhand note-taking was superior to laptop note-taking in academic performance concerning verbatim overlap's potential detriment to academic learning. On the contrary, Siegel (2023) concluded that verbatim overlap and word count did not account for the difference in performance between the two groups although they were greatly different in verbatim overlap (Morehead, Dunlosky, and Rawson, 2019). Furthermore, Mitchell and Zheng's (2017) replication study even suggested that laptops may promote academic performance for the indirect effect of a greater word count, while the negative influence of verbatim overlap was insignificant.

Other concerning conflicts relied on distraction and multitasking. Students always overestimated their ability to multitask activities of social and educational uses, which indicated that students were unmatured to make informed decisions about using digital devices in the classroom (Zahay, Kumar, and Trimble, 2017). Yet, other studies on multi-tasking showed that students knew the detriment of multi-tasking to their performance in some contexts (Finley, Benjamin, and McCarley, 2014). Some researchers demonstrated that the loss of students' concentration sometimes should not all blame on the distraction but also mind wandering (Was, Hollis, and Dunlosky, 2019). Some opponents contended that multitasking on a laptop caused a great distraction to not only its users but also peers who were directly confronted with laptop screens (Sana, Weston, and Cepeda, 2013). Similarly, a recent study confirmed that laptop usage was detrimental to peers' comprehension and retention of course content, especially when using laptops for non-class activities (Hall, et al., 2020). Nevertheless, Aguilar-Roca, Williams, and O'Dowd (2012) compared laptop-free and laptop-restricted zones to see the impact of laptop usage on surrounding peers who wrote their notes, and their study reclaimed that laptop use in fact did not hinder their overall performance.

4.2 RQ 2: Could Laptop-Assisted Note-Taking Improve Learning Strategies?

4.2.1 Pros and cons of strategies

Different techniques for note-taking resulted in diversified learning processes and strategies, while studies concerning learning strategies were filled with inconsistencies. The learning strategy of transcribing using a laptop, compared with organized handwritten notes on paper, provided effective learning performance, especially for students with poor working memory (Bui, Myerson, and Hale, 2013). For elementary school students, creating a computer-supported learning environment can develop students' strategic learning abilities (Malmberg, Järvelä, and Kirschner, 2014). On the other side, it is contentious that laptops would allure a verbatim typing strategy which encouraged shallow processing and thus hindered academic performance (Mueller and Oppenheimer, 2014). And the distraction of laptops failed eleven self-regulation strategies proposed by Parry, le Roux, and Bantjes (2020) to erode student academic performance.

4.2.2 Appropriate strategies

The generative learning theory claimed that appropriate learning strategies that selected the most relative information from lectures can contribute greatly to meaningful learning (Wittrock, 1989) and even better learning behaviors. Fiorella and Mayer (2017) investigated the spontaneous spatial strategies of longhand, whiteboard, and laptop-assisted note-taking mediums and concluded that paper and whiteboard groups tended to use spatial strategies (e.g., mapping, drawing) while laptop one would use verbal strategies (e.g., words only, lists, or outlines). They yielded the viewpoint that laptop users linked their digital notes to a great number of legible words and fluent reorganization. The above finding implied that different groups would tend to apply diversified note taking habits that were suitable to their cognitive styles; hence, appropriate strategies were pivotal to learning and teaching.

4.3 RQ 3: Could Laptop-Assisted Note-Taking Improve Learning Satisfaction?

Research concerning laptop-assisted note-taking in class displayed no congruence. Students obtained good insights into the learning processes when teachers integrated technology into classes (Milliken and Barnes, 2002). Recently, Albaker (2021) pointed out that students felt more enjoyable and easier to use laptops for note-taking than pen and pencil. Digital note-taking could, in turn, improve student academic performance at all levels, including excellent, intermediate, and underperforming students. On the contrary, students who used laptops reported less satisfaction with their education in comparison to longhand ones in the honor program (Wurst, Smarkola, and Gaffney, 2008). The lower satisfaction of students in the program, as explained by the author, may rely on the original preference of students who habitually took the longhand method while later were forced to use laptops.

5. Discussion

5.1 Difficulty in Determining the Effectiveness of Laptop Note-Taking

Recent decades witnessed ubiquitous usage of laptops in classrooms and dynamically changed pedagogical approaches to integrate technology into multiple disciplines. Nevertheless, it was a tough task to determine the efficiency of laptop use based on the limited literature and inconsistencies among quantitative and qualitative studies. Numerous criticisms of laptop note-taking still existed for poor academic performance (Patterson and Patterson, 2017), digital distraction, and multitasking burden (Kay and Lauricella, 2014). However, due to the greater amount of word count, laptops were promising in promoting academic performance (Siegel, 2023). Distractions from digital devices can be weakened by the proper intervention of lecturers and more laptop-engaged course activities (Griffin, 2014). Additionally, permission for digital note-taking in class can positively predict computer-based learning activities, peer collaboration, and strategic learning (Kay, Lauricella, and Lauricella, 2011; Malmberg, Järvelä, and Kirschner, 2014). To summarize, considering the advantages and disadvantages of laptop note-taking, we still cannot arrive at a definite conclusion about its influence on learning performance, strategies, and satisfaction.

5.2 Concerns on Performance

Major concerns on performance were laptop distraction and multitasking in classrooms (Sana, Weston, and Cepeda, 2013; Ragan, et al., 2014; Ravizza, Uitvlugt, and Fenn, 2017), whose reasons can be classified into internal and external ones. As for internal causes, attentional impulsiveness, Internet addiction, habitual technology use, boredom (Chen, Nath, and Tang, 2020), mind wandering (Was, Hollis, and Dunlosky, 2019), and low self-regulation would increase off-task and nonacademic laptop usage. Concerning external factors,

environmental stimuli such as the availability of technology (Chen, Nath, and Tang, 2020) and laptops' huge capacity (Carrier, et al., 2015) could encourage multitasking activities in class. To solve the problem, educators were encouraged to develop relative and diversified pedagogues to tackle both the inner and outer causes. For one thing, helping students obtain a better understanding of their technology use patterns can improve their self-regulation and self-restriction. Informing students of the side effects of multitasking also enhance their self-correction of the laptop overuse and lower their attentional impulsiveness (Chen, Nath, and Tang, 2020; Dontre, 2021). Educators could include more interactive activities in their lecture designs to decrease students' boredom and mind wandering in class, such as teamwork and peer collaboration.

For another thing, habitual technology use, the strongest determinant of distraction and multitasking, was partially triggered by external stimuli (e.g., the permission to use laptops). Some behaviorist educators would just ban the use of laptops in class while others would intervene in the learning process to eliminate distraction and irrelevant multitasking. As for the banning reaction, Yamamoto (2007) observed a positive influence on student evaluations and academic performance. However, Elliott-Dorans (2018) found that banning instruction was more likely to quiz student performance instead of help. Therefore, other educators decided not to deprive student's right to free choice in note-taking methods, yet they would lay down relative intervention rules for laptop note-taking, such as setting the social norms of digital device use (Hembrooke and Gay, 2003; Fang, 2009), walking around the classroom or teaching from the back to keep students' alert (Griffin, 2014), and encouraging a dedicated education-only device (Dontre, 2021).

Different from the above behaviorist views, certain educators held the belief in social constructivism. They encouraged students to construct meaning from their own obtained knowledge, valued their opinions and choices, and highly promoted collaborative learning in class (Williams and Burden, 1997; Jonassen, 2013). Moreover, previous studies stated that social-constructivist goals, including student-centered interaction and embedded learning, can be achieved in a technology-aided learning environment (Rosen, 2009; Samson, 2010). Based on constructionist theories, pedagogical approaches like data collection, location awareness, collaboration, and class-related academic Internet use were especially suitable to digital devices (Patten, Arnedillo Sánchez, and Tangney, 2006; Chen and Tzeng, 2010). An initial try to introduce laptops into the classroom convinced Granberg and Witte (2005) that internet resources could enliven abstract concepts, enlarge interaction between students and educators, and encourage self-learning and peer learning in class. Intertwining digital content in a one-to-one laptop environment (digital teaching platform, one-to-one laptop support) could not only encourage different teaching planning and flexible designs, but also reduce students' class absences, improve their engagement, and enhance learning achievement, and satisfaction (Rosen and Beck-Hill, 2012).

5.2.1 *Other important variables influencing performance*

There were internal and external variables that greatly impacted learning performance, such as student personality, the degree of comfort with laptops, peers, lecture content and styles, and disciplines. On the one hand, Artz, et al. (2020) suggested that laptop note-taking had no statistically significant influence on learning performance which, instead, depended on the student's personality. The more neurotic the personality of students was, the less acceptance of introducing mobile computing into the classroom they became; the more agreeable personality they were, students would be more supportive of the introduction of mobile devices in classes (Wergin, Tracy, and DeVee Dykstra, 2011). Students who were prone to accept new things or technologies would benefit from laptop note taking applications, while those who refused to try on new things stayed in the same place (Palaigeorgiou, et al., 2006). Furthermore, students' degree of comfort with usage (Voyer, Ronis, and Byers, 2022) and their aptitude for using digital devices (Dahlstrom and Bichsel, 2014) would affect their fluent operation of laptops and corresponding performance. Regarding different performance levels, laptop note-taking may enhance the academic achievement of high-performing students (Sun and Li, 2019) while hinder the learning of low-performing students (Patterson and Patterson, 2017).

Regarding the external cues, on the other hand, students' behaviors in class, lecture styles, and disciplines would prompt distractions. Students' choices of different note-taking methods also depended on the course material and lecture styles, implying that their learning efficacy and achievement did not solely rely on note-taking mediums (Morehead, Dunlosky, and Rawson, 2019). Organizer completeness (complete, partial, or no organization on PowerPoint-aided lessons) and the contextual congruence of the learning environment and testing environment could exert also a huge influence on test results (Colliot, et al., 2022). Moreover, different disciplines did initiate different learning outcomes, yet the results of studies were still controversial about which kind of discipline preferred a specific type of note-taking method or even a mixed type. Some studies conducted that longhand note-taking was superior in beginning courses, natural science courses (Carter, Greenberg, and

Walker, 2017; Desselle and Shane, 2018; Allen, et al., 2020), and major courses (Patterson and Patterson, 2017). On the contrary, laptop note-taking also benefited students in social and health science (Aragon-Mendizabal, et al., 2016) and computer science courses (Sun and Li, 2019). Nevertheless, Wiechmann, et al. (2022) found no difference in the medical course, which may contradict Desselle and Shane's (2018) conclusion.

5.3 Concerns on Strategy

The main argument on strategy lay in the tendency to transcribe verbatim notes allured by the convenience and fast pace of laptop typing. The tendency to take verbatim lecture notes caused a deleterious impact on recall despite the superior amount of lecture notes (Mueller and Oppenheimer, 2014). However, for transcribing notes, the note quantity was a better predictor of recall performance, which would be friendly to students with poor working memory; for organizing notes, the working memory would be the predictor of recall (Bui, Myerson, and Hale, 2013). Whether transcribing verbatim notes would exert a negative effect on learning outcomes or not shall consider different working memory.

Hence, what kind of good strategies can result from laptop note-taking? Some studies yielded valuable insights into promoting laptop note-taking strategies. Applying a nonlinear association note-taking method could develop more meaningful association styles like linking words with the same contexts (Liu, Huang, and Chien, 2019). Other researchers concentrated on note-taking software or applications. Note-taking applications (e.g., Evernote, SpringPad, OneNote, Memonic, Keeppy, and Ubernote) focused on constructing notes with multiple sources and offloading learners' cognitive pressure (Roy, Brine, and Murasawa, 2016). Palaiageorgiou, et al. (2006) developed electronic verbatim notes (eVerNotes) to promote verbatim note-taking and combine multiple notes into a hierarchy. Combining information visualization tools with note-taking could offer an overview of digital notes with diversified classification and flexible comparison (Willett, Goffin, and Isenberg, 2015), such as OneNote. Using multi-platform cloud-based note-taking application (Evernote) can support learners' mobile learning and improve their ability to manage information, organize and record ideas (Schepman, et al., 2012). Roy, Brine, and Murasawa (2016) even found that note-taking applications can be applied to learn English as a foreign language effectively.

5.4 Concerns on Satisfaction

Laptop, with its huge internet resources, convenient input capacity, and easy modification, won students' appreciation (Steimle, Gurevych, and Mühlhäuser, 2007), while it was also refused and blamed for various reasons, mainly including distraction, inconvenience of equipment, and lack of computer skills. Distraction may cause anxiety and worries (Kay, 2008) and less satisfaction with lectures, resonated with previous studies (Hembrooke and Gay, 2003; Fried, 2008). Hardware and software problems would lessen students' satisfaction towards courses (Rivera, McAlister, and Rice, 2002), and over 60% of students reported that laptops were too heavy to carry to class, diminishing positive learning feelings. From the aspect of lack of computer skills, both students' and faculty's computer capacity maintained the problems. Undergraduate students were found to be less pleased with web-based courses because of their low proficiency in computer skills and knowledge (Rivera, McAlister, and Rice, 2002), yet with increasing familiarity with computer skills, students' worries decreased (Saunders and Klemming, 2003) and their happiness increased (Kay, 2008). Teachers with inadequate skills and knowledge of technology integration resulted in students' feelings of frustration and boredom, and increased mind wandering in class, which hindered the active application of new learning methods (Newhouse and Rennie, 2001).

Therefore, strands of studies investigated solutions to the problem of equipment and computer skills through technological and pedagogical alteration. From the perspective of technological alteration, colleges, and universities are recommended to plan a proper layout for laptop classrooms to improve conducive academic learning while concerning the low visibility of laptop screens due to sun glare (Wurst, Smarkola, and Gaffney, 2008). Installing more electrical sockets in classrooms could ensure the Internet for a comfortable and diversified learning environment (Castillo-Manzano, et al., 2017). In line with pedagogical changes, teachers could participate in relative computer training courses to promote their digital skills and introduce more new technology like Zoom into their classes to provide multiple learning resources. Moreover, experienced information technology leadership shall be called for to guide better strategic use of technology in students' digital devices and faculty teaching devices usage (Dahlstrom and Bichsel, 2014).

6. Conclusion

6.1 Major Findings

This study investigated the effect of the laptop note-taking method on academic performance, learning strategies, and student satisfaction with lectures. Based on a comprehensive analysis, both the negative, positive, and non-significant effects of laptop note-taking on learning performance were explored with caution. Reasons behind the negative impact and worries were investigated. Tackling the major concerns of distraction and multitasking, this study argued that these concerns might not be the main cause of low performance, individual's characteristics and preference for the teaching styles shall be taken into consideration. The satisfaction of courses was probed together with the reasons for low satisfaction which promotes relative teaching instruction and teacher training. Laptop note-taking applications can tremendously enhance learners' ability and offload their cognitive pressure. Hence it was believed that indiscreetly abandoning laptop note-taking is unwise, and further investigation is encouraged to further the research.

6.2 Limitations

Although contributing to the current debate on laptop note taking, the present study was still limited due to the following reasons: firstly, the online databases that were retrieved for literature cannot include all of the relevant resources, which contained literature written in non-English, unpublished works, reports, and so on. Secondly, the current study was based on content analysis of other's studies without the support of statistics, which may result in low reliability of the conclusion. Further meta-analysis studies and experimental studies are invited to carry on the debate on the effect of laptop note taking. Thirdly, the existing literature did not capture all possible student learning variables, which needs further request on this missing link.

6.3 Future Research Directions

Based on the aforementioned limitations, future research could, firstly, probe whether the negative effect of laptop note-taking (e.g., distraction, multitasking, and low satisfaction) can be diminished through technical methods (Castillo-Manzano, et al., 2017) and pedagogical approaches (Kay, Lauricella, and Lauricella, 2011). Secondly, more investigation to the adaptability of mixed or simplified note-taking methods on different disciplines are invited. Thirdly, other learning variables ranging from the external side (e.g., lecture content and material) to the internal side (e.g., student personality and learning styles) are appealed for exploration to contribute to flourished researches. Fourthly, different effects of laptop note-taking on different genders shall be considered in further studies. Fifthly, studies in this review are mainly conducted in the United States (e.g., Mitchell and Zheng, 2017; Wiechmann, et al., 2022), Malaysia (Albaker, 2021), and Finland (Malmberg, Järvelä, and Kirschner, 2014); hence, more cross-sectional studies in other countries are welcomed (e.g., Kusumoto, 2022; Siegle, 2023). Moreover, as for student demographics, this study covers from elementary school students to doctoral students with L1 or L2 English as testing materials (e.g., Rosen and Beck-Hill, 2012; Siegle, 2021). Limited to the technology popularization, university students use laptops more than other groups; hence, more studies on K12 and higher education are highly recommended.

The combination of laptop note-taking and educational technologies is a fascinating trend in the future. Online collaborative note-taking with discussion forum in flipped learning contexts can greatly promote learners' performance (Fanguy, 2023). Future studies can investigate the interaction between collaborative laptop note-taking and online teaching platforms such as Zoom, Tencent Meeting, and MOOCs, which can potentially enhance learners' e-learning ability. In addition, researchers can also explore the effectiveness of laptop note-taking in non-traditional formats like participatory learning (Li, et al., 2024; Yu, 2024). Finally, flipped classrooms (Yu and Gao, 2021), collaborative learning, and virtual reality-assisted learning (Yu and Duan, 2024) may be more productive in successful multitasking learning in class, which calls for more researchers to probe the relationship between multitasking and varieties of instructional formats (May and Elder, 2018). The findings in this study could be applied to the daily practice of educators and institutions in promoting learning performance, strategies, and satisfaction with laptop note-taking in class.

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Appendix A: The STARLITE Evaluation (Booth, 2006)

Component	Explanation
S: Sampling strategy	Comprehensive: the sample should be comprehensive enough to be representative. Selective: the sample should be scientifically selected. Purposive: the sample should source from related fields.
T: Type of studies	Fully reported: the sample should clearly explain the specific study type. Partially reported: the sample sometimes generally describes the study type.
A: Approaches	Approaches could retrieve literature from online databases and directly search them online.
R: Range of years (start date-end date)	The sample should source from a certain period.
L: Limits	There are some limits on sampling such as the language used and research methods adopted.
I: Inclusion and exclusions	There are criteria to include or exclude literature.
T: Terms used	There must be terms to retrieve high-quality literature.
E: Electronic sources	Samples may be from online databases, free publications or other electronic sources.